

COUNCIL OF SPIDERS: CHAPTER 1

Character Creation: Create a 1st-level character using Heroes of the Fallen Lands, Heroes of the Forgotten Kingdoms, Menzoberranzan: City of Intrigue, Dragon 413, and/or Into the Unknown: The Dungeon Survival Handbook. Follow the steps presented in the Rules Compendium ("Creating an Adventurer," page 75) or either of the Heroes books. The character's race must be drow, or alternatively one of the drow slave races: dwarf, goblin, half-orc, human, kobold, or svirfneblin. You can use Method 1 or Method 2 to generate your ability scores; you cannot roll for your ability scores. This information is also available through the Character Builder if you're a D&D Insider subscriber. Alternatively, you can use a provided pregenerated character. See the character sheet for more character creation information.

Starting XP XP Gained To	SESSION 1 PLAY Total Gold Starting Renown _ otal XP Level DM Name	Renown Gained Total Renown
Starting XP XP Gained To	SESSION 2 PLAY Total Gold Starting Renown _ otal XP Level DM Name	Renown Gained Total Renown
Starting Gold Gold Gained	SESSION 3 PLAY Total Gold Starting Renown _ otal XP Level DM Name	Renown Gained Total Renown
Starting XP XP Gained To		
Starting XP XP Gained To Notes (Including Treasure Gained)	END OF THIS CHAPT	ER
Starting XP XP Gained To Notes (Including Treasure Gained) Total Other Notes ome accomplishments are awarded only	END OF THIS CHAPT GoldTotal XP Level RENOWN POINT AWA y once per season (marked with an *) or per cereason	ER Total Renown



COUNCIL OF SPIDERS: CHAPTER 2

Character Creation: See Chapter 1 or the character sheet for character creation rules.

CHARACTER NAME:	PLAYER NAME:
SESSIO Starting Gold Gold Gained Total Gold Start Starting XP XP Gained Total XP Level DM N Notes (Including Treasure Gained)	N 4 PLAY ing Renown Renown Gained Total Renown Jame
SESSIO Starting Gold Gold Gained Total Gold Start Starting XP XP Gained Total XP Level DM N Notes (Including Treasure Gained)	N 5 PLAY ing Renown Renown Gained Total Renown Jame
SESSIO Starting Gold Gold Gained Total Gold Start Starting XP XP Gained Total XP Level DM N Notes (Including Treasure Gained)	N 6 PLAY ling Renown Renown Gained Total Renown lame
	IIS CHAPTER Level Total Renown
some accomplishments are awarded only once per season (ma	hout Dying* Revive a Dying Adventurer Ally acter* Hit for 15+ Damage vs. 1 Enemy



COUNCIL OF SPIDERS: CHAPTER 3

Character Creation: See Chapter 1 or the character sheet for character creation rules.

CHARACTER NAME:	PLAYER NAME:
SESSION Starting Gold Gold Gained Total Gold Starting Starting XP XP Gained Total XP Level DM Na Notes (Including Treasure Gained)	I 7 PLAY ng Renown Renown Gained Total Renown ame
SESSION Starting Gold Gold Gained Total Gold Starting Starting XP XP Gained Total XP Level DM Na Notes (Including Treasure Gained)	I 8 PLAY ng Renown Renown Gained Total Renown nme
END OF THIS SEASON: Total Gold Other Notes	Total XP Level Total Renown
RENOWN P	OINT AWARDS
	ked with an *) or per chapter. Check off those accomplishments as complishment is available on the Renown Point Tracker and will be
Complete an Encounter 1/Session Bring a New Player 1/Session Create Your Own Character Builden Use the Character Builden	out Dying* Revive a Dying Adventurer Ally ter* Hit for 15+ Damage vs. 1 Enemy