Bear Animal Companion Medium natural beast

HP 19 (your bloodied value) Initiative equal to yours

Defenses (add your level to each defense)

AC 13, Fortitude 15, Reflex 11, Will 15 Perception equal to yours + 2

Speed 6 low-light vision

Traits

Guardian Companion Aura 1

Allies gain a +2 power bonus to all defenses while in the aura.

Standard Actions

① Animal Attack • At-Will

Attack: Melee 1 (one creature); +8 vs. AC

Hit: 1d12 + 4 (wis mod) + 3 (con mod) damage.

Level 13: 1d12 + 3 + 4 (wis mod) + 3 (con mod) damage.

Level 23: 2d12 + 5 + 4 (wis mod) + 3 (con mod) damage.

Str: 20 Dex: 12 Wis: 16 Con: 17 Int: 2 Cha: 6

Riding Horse - Level 1 Brute Large natural beast (mount) - XP 100

Initiative +1 Senses Perception +5; low-light vision

HP 36; Bloodied 18

AC 14; Fortitude 15, Reflex 13, Will 10

Speed 10

m Kick (standard; At-Will)

+4 vs. AC; 1d6+4 damage.

Alignment Unaligned Languages -

Str 19 (+4) • Dex 13 (+1) • Wis 11 (0)

Con 16 (+3) • Int 2 (-4) • Cha 9 (-1)